

## Content of WMI Win32\_PerfRawData\_PerfNet\_Redirector Query.js ( Site 1 )

```
var wbemFlagReturnImmediately = 0x10;
var wbemFlagForwardOnly = 0x20;

var arrComputers = new Array("");
for (i = 0; i < arrComputers.length; i++) {
    WScript.Echo();
    WScript.Echo("=====");
    WScript.Echo("Computer: " + arrComputers[i]);
    WScript.Echo("=====");

    var objWMIService = GetObject("winmgmts:\\\\" + arrComputers[i] + "\\root\\CIMV2");
    var collItems = objWMIService.ExecQuery("SELECT * FROM Win32_PerfRawData_PerfNet_Redirector", "WQL",
        wbemFlagReturnImmediately | wbemFlagForwardOnly);

    var enumItems = new Enumerator(collItems);
    for (; !enumItems.atEnd(); enumItems.moveNext()) {
        var objItem = enumItems.item();

        WScript.Echo("BytesReceivedPersec: " + objItem.BytesReceivedPersec);
        WScript.Echo("BytesTotalPersec: " + objItem.BytesTotalPersec);
        WScript.Echo("BytesTransmittedPersec: " + objItem.BytesTransmittedPersec);
        WScript.Echo("Caption: " + objItem.Caption);
        WScript.Echo("ConnectsCore: " + objItem.ConnectsCore);
        WScript.Echo("ConnectsLanManager20: " + objItem.ConnectsLanManager20);
        WScript.Echo("ConnectsLanManager21: " + objItem.ConnectsLanManager21);
        WScript.Echo("ConnectsWindowsNT: " + objItem.ConnectsWindowsNT);
        WScript.Echo("CurrentCommands: " + objItem.CurrentCommands);
        WScript.Echo("Description: " + objItem.Description);
        WScript.Echo("FileDataOperationsPersec: " + objItem.FileDataOperationsPersec);
        WScript.Echo("FileReadOperationsPersec: " + objItem.FileReadOperationsPersec);
        WScript.Echo("FileWriteOperationsPersec: " + objItem.FileWriteOperationsPersec);
        WScript.Echo("Frequency_Object: " + objItem.Frequency_Object);
        WScript.Echo("Frequency_PerfTime: " + objItem.Frequency_PerfTime);
        WScript.Echo("Frequency_Sys100NS: " + objItem.Frequency_Sys100NS);
        WScript.Echo("Name: " + objItem.Name);
        WScript.Echo("NetworkErrorsPersec: " + objItem.NetworkErrorsPersec);
        WScript.Echo("PacketsPersec: " + objItem.PacketsPersec);
        WScript.Echo("PacketsReceivedPersec: " + objItem.PacketsReceivedPersec);
        WScript.Echo("PacketsTransmittedPersec: " + objItem.PacketsTransmittedPersec);
        WScript.Echo("ReadBytesCachePersec: " + objItem.ReadBytesCachePersec);
        WScript.Echo("ReadBytesNetworkPersec: " + objItem.ReadBytesNetworkPersec);
        WScript.Echo("ReadBytesNonPagingPersec: " + objItem.ReadBytesNonPagingPersec);
        WScript.Echo("ReadBytesPagingPersec: " + objItem.ReadBytesPagingPersec);
        WScript.Echo("ReadOperationsRandomPersec: " + objItem.ReadOperationsRandomPersec);
        WScript.Echo("ReadPacketsPersec: " + objItem.ReadPacketsPersec);
        WScript.Echo("ReadPacketsSmallPersec: " + objItem.ReadPacketsSmallPersec);
        WScript.Echo("ReadsDeniedPersec: " + objItem.ReadsDeniedPersec);
        WScript.Echo("ReadsLargePersec: " + objItem.ReadsLargePersec);
        WScript.Echo("ServerDisconnects: " + objItem.ServerDisconnects);
        WScript.Echo("ServerReconnects: " + objItem.ServerReconnects);
        WScript.Echo("ServerSessions: " + objItem.ServerSessions);
        WScript.Echo("ServerSessionsHung: " + objItem.ServerSessionsHung);
        WScript.Echo("Timestamp_Object: " + objItem.Timestamp_Object);
        WScript.Echo("Timestamp_PerfTime: " + objItem.Timestamp_PerfTime);
        WScript.Echo("Timestamp_Sys100NS: " + objItem.Timestamp_Sys100NS);
        WScript.Echo("WriteBytesCachePersec: " + objItem.WriteBytesCachePersec);
        WScript.Echo("WriteBytesNetworkPersec: " + objItem.WriteBytesNetworkPersec);
        WScript.Echo("WriteBytesNonPagingPersec: " + objItem.WriteBytesNonPagingPersec);
        WScript.Echo("WriteBytesPagingPersec: " + objItem.WriteBytesPagingPersec);
        WScript.Echo("WriteOperationsRandomPersec: " + objItem.WriteOperationsRandomPersec);
        WScript.Echo("WritePacketsPersec: " + objItem.WritePacketsPersec);
        WScript.Echo("WritePacketsSmallPersec: " + objItem.WritePacketsSmallPersec);
        WScript.Echo("WritesDeniedPersec: " + objItem.WritesDeniedPersec);
        WScript.Echo("WritesLargePersec: " + objItem.WritesLargePersec);
    }
}
```