

## Content of WMI Win32\_PerfFormattedData\_PerfOS\_Cache Query.js ( Site 1 )

```
var wbemFlagReturnImmediately = 0x10;
var wbemFlagForwardOnly = 0x20;

var arrComputers = new Array("");
for (i = 0; i < arrComputers.length; i++) {
  WScript.Echo();
  WScript.Echo("=====");
  WScript.Echo("Computer: " + arrComputers[i]);
  WScript.Echo("=====");

  var objWMIService = GetObject("winmgmts:\\\\" + arrComputers[i] + "\\root\\CIMV2");
  var colItems = objWMIService.ExecQuery("SELECT * FROM Win32_PerfFormattedData_PerfOS_Cache", "WQL",
    wbemFlagReturnImmediately | wbemFlagForwardOnly);

  var enumItems = new Enumerator(colItems);
  for (; !enumItems.atEnd(); enumItems.moveNext()) {
    var objItem = enumItems.item();

    WScript.Echo("AsyncCopyReadsPersec: " + objItem.AsyncCopyReadsPersec);
    WScript.Echo("AsyncDataMapsPersec: " + objItem.AsyncDataMapsPersec);
    WScript.Echo("AsyncFastReadsPersec: " + objItem.AsyncFastReadsPersec);
    WScript.Echo("AsyncMDLReadsPersec: " + objItem.AsyncMDLReadsPersec);
    WScript.Echo("AsyncPinReadsPersec: " + objItem.AsyncPinReadsPersec);
    WScript.Echo("Caption: " + objItem.Caption);
    WScript.Echo("CopyReadHitsPercent: " + objItem.CopyReadHitsPercent);
    WScript.Echo("CopyReadsPersec: " + objItem.CopyReadsPersec);
    WScript.Echo("DataFlushesPersec: " + objItem.DataFlushesPersec);
    WScript.Echo("DataFlushPagesPersec: " + objItem.DataFlushPagesPersec);
    WScript.Echo("DataMapHitsPercent: " + objItem.DataMapHitsPercent);
    WScript.Echo("DataMapPinsPersec: " + objItem.DataMapPinsPersec);
    WScript.Echo("DataMapsPersec: " + objItem.DataMapsPersec);
    WScript.Echo("Description: " + objItem.Description);
    WScript.Echo("FastReadNotPossiblesPersec: " + objItem.FastReadNotPossiblesPersec);
    WScript.Echo("FastReadResourceMissesPersec: " + objItem.FastReadResourceMissesPersec);
    WScript.Echo("FastReadsPersec: " + objItem.FastReadsPersec);
    WScript.Echo("Frequency_Object: " + objItem.Frequency_Object);
    WScript.Echo("Frequency_PerfTime: " + objItem.Frequency_PerfTime);
    WScript.Echo("Frequency_Sys100NS: " + objItem.Frequency_Sys100NS);
    WScript.Echo("LazyWriteFlushesPersec: " + objItem.LazyWriteFlushesPersec);
    WScript.Echo("LazyWritePagesPersec: " + objItem.LazyWritePagesPersec);
    WScript.Echo("MDLReadHitsPercent: " + objItem.MDLReadHitsPercent);
    WScript.Echo("MDLReadsPersec: " + objItem.MDLReadsPersec);
    WScript.Echo("Name: " + objItem.Name);
    WScript.Echo("PinReadHitsPercent: " + objItem.PinReadHitsPercent);
    WScript.Echo("PinReadsPersec: " + objItem.PinReadsPersec);
    WScript.Echo("ReadAheadsPersec: " + objItem.ReadAheadsPersec);
    WScript.Echo("SyncCopyReadsPersec: " + objItem.SyncCopyReadsPersec);
    WScript.Echo("SyncDataMapsPersec: " + objItem.SyncDataMapsPersec);
    WScript.Echo("SyncFastReadsPersec: " + objItem.SyncFastReadsPersec);
    WScript.Echo("SyncMDLReadsPersec: " + objItem.SyncMDLReadsPersec);
    WScript.Echo("SyncPinReadsPersec: " + objItem.SyncPinReadsPersec);
    WScript.Echo("Timestamp_Object: " + objItem.Timestamp_Object);
    WScript.Echo("Timestamp_PerfTime: " + objItem.Timestamp_PerfTime);
    WScript.Echo("Timestamp_Sys100NS: " + objItem.Timestamp_Sys100NS);
  }
}
```