Content of WMI Win32_PerfFormattedData_NETFramework_NETCLRMemory Query.js (Site 1)

```javascript
var wbemFlagReturnImmediately = 0x10;
var wbemFlagForwardOnly = 0x20;

var arrComputers = new Array(".");
for (i = 0; i < arrComputers.length; i++) {
  WScript.Echo();
  WScript.Echo("=========================================");
  WScript.Echo("Computer: " + arrComputers[i]);
  WScript.Echo("=========================================");

  var objWMIService = GetObject("winmgmts:\\\\" + arrComputers[i] + "\\root\\CIMV2");
  var colItems = objWMIService.ExecQuery("SELECT * FROM Win32_PerfFormattedData_NETFramework_NETCLRMemory", "WQL",
                      wbemFlagReturnImmediately | wbemFlagForwardOnly);

  var enumItems = new Enumerator(colItems);
  for (; !enumItems.atEnd(); enumItems.moveNext()) {
    var objItem = enumItems.item();

    WScript.Echo("AllocatedBytesPersec: " + objItem.AllocatedBytesPersec);
    WScript.Echo("Caption: " + objItem.Caption);
    WScript.Echo("Description: " + objItem.Description);
    WScript.Echo("FinalizationSurvivors: " + objItem.FinalizationSurvivors);
    WScript.Echo("Frequency_Object: " + objItem.Frequency_Object);
    WScript.Echo("Frequency_PerfTime: " + objItem.Frequency_PerfTime);
    WScript.Echo("Frequency_Sys100NS: " + objItem.Frequency_Sys100NS);
    WScript.Echo("Gen0heapsize: " + objItem.Gen0heapsize);
    WScript.Echo("Gen0PromotedBytesPerSec: " + objItem.Gen0PromotedBytesPerSec);
    WScript.Echo("Gen1heapsize: " + objItem.Gen1heapsize);
    WScript.Echo("Gen1PromotedBytesPerSec: " + objItem.Gen1PromotedBytesPerSec);
    WScript.Echo("Gen2heapsize: " + objItem.Gen2heapsize);
    WScript.Echo("LargeObjectHeapsize: " + objItem.LargeObjectHeapsize);
    WScript.Echo("Name: " + objItem.Name);
    WScript.Echo("NumberBytesinallHeaps: " + objItem.NumberBytesinallHeaps);
    WScript.Echo("NumberGCHandles: " + objItem.NumberGCHandles);
    WScript.Echo("NumberGen0Collections: " + objItem.NumberGen0Collections);
    WScript.Echo("NumberGen1Collections: " + objItem.NumberGen1Collections);
    WScript.Echo("NumberGen2Collections: " + objItem.NumberGen2Collections);
    WScript.Echo("NumberInducedGC: " + objItem.NumberInducedGC);
    WScript.Echo("NumberofPinnedObjects: " + objItem.NumberofPinnedObjects);
    WScript.Echo("NumberofSinkBlocksinuse: " + objItem.NumberofSinkBlocksinuse);
    WScript.Echo("NumberTotalcommittedBytes: " + objItem.NumberTotalcommittedBytes);
    WScript.Echo("NumberTotalreservedBytes: " + objItem.NumberTotalreservedBytes);
    WScript.Echo("PercentTimeinGC: " + objItem.PercentTimeinGC);
    WScript.Echo("ProcessID: " + objItem.ProcessID);
    WScript.Echo("PromotedFinalizationMemoryfromGen0: " + objItem.PromotedFinalizationMemoryfromGen0);
    WScript.Echo("PromotedMemoryfromGen0: " + objItem.PromotedMemoryfromGen0);
    WScript.Echo("PromotedMemoryfromGen1: " + objItem.PromotedMemoryfromGen1);
    WScript.Echo("Timestamp_Object: " + objItem.Timestamp_Object);
    WScript.Echo("Timestamp_PerfTime: " + objItem.Timestamp_PerfTime);
    WScript.Echo("Timestamp_Sys100NS: " + objItem.Timestamp_Sys100NS);
  }
}
```