

## Content of WMI Win32\_1394ControllerDevice Query.js ( Site 1 )

```
var wbemFlagReturnImmediately = 0x10;
var wbemFlagForwardOnly = 0x20;

var arrComputers = new Array("");
for (i = 0; i < arrComputers.length; i++) {
    WScript.Echo();
    WScript.Echo("=====");
    WScript.Echo("Computer: " + arrComputers[i]);
    WScript.Echo("=====");

    var objWMIService = GetObject("winmgmts:\\\\" + arrComputers[i] + "\\root\\CIMV2");
    var collItems = objWMIService.ExecQuery("SELECT * FROM Win32_1394ControllerDevice", "WQL",
        wbemFlagReturnImmediately | wbemFlagForwardOnly);

    var enumItems = new Enumerator(collItems);
    for (; !enumItems.atEnd(); enumItems.moveNext()) {
        var objItem = enumItems.item();

        WScript.Echo("AccessState: " + objItem.AccessState);
        WScript.Echo("Antecedent: " + objItem.Antecedent);
        WScript.Echo("Dependent: " + objItem.Dependent);
        WScript.Echo("NegotiatedDataWidth: " + objItem.NegotiatedDataWidth);
        WScript.Echo("NegotiatedSpeed: " + objItem.NegotiatedSpeed);
        WScript.Echo("NumberOfHardResets: " + objItem.NumberOfHardResets);
        WScript.Echo("NumberOfSoftResets: " + objItem.NumberOfSoftResets);
    }
}
```