

## Content of WMI ModuleLoadUnLoad Query.js ( Site 1 )

```
var wbemFlagReturnImmediately = 0x10;
var wbemFlagForwardOnly = 0x20;

var arrComputers = new Array("");
for (i = 0; i < arrComputers.length; i++) {
    WScript.Echo();
    WScript.Echo("=====");
    WScript.Echo("Computer: " + arrComputers[i]);
    WScript.Echo("=====");

    var objWMIService = GetObject("winmgmts:\\\\" + arrComputers[i] + "\\root\\WMI");
    var collItems = objWMIService.ExecQuery("SELECT * FROM ModuleLoadUnLoad", "WQL",
        wbemFlagReturnImmediately | wbemFlagForwardOnly);

    var enumItems = new Enumerator(collItems);
    for (; !enumItems.atEnd(); enumItems.moveNext()) {
        var objItem = enumItems.item();

        WScript.Echo("AssemblyId: " + objItem.AssemblyId);
        try { WScript.Echo("EventGuid: " + (objItem.EventGuid.toArray()).join(", ")); }
        catch(e) { WScript.Echo("EventGuid: null"); }
        WScript.Echo("EventSize: " + objItem.EventSize);
        WScript.Echo("EventType: " + objItem.EventType);
        WScript.Echo("InstanceId: " + objItem.InstanceId);
        WScript.Echo("KernelTime: " + objItem.KernelTime);
        WScript.Echo("ModuleFlags: " + objItem.ModuleFlags);
        WScript.Echo("ModuleId: " + objItem.ModuleId);
        WScript.Echo("ModuleLPath: " + objItem.ModuleLPath);
        WScript.Echo("ModuleNativePath: " + objItem.ModuleNativePath);
        WScript.Echo("MofData: " + objItem.MofData);
        WScript.Echo("MofLength: " + objItem.MofLength);
        try { WScript.Echo("ParentGuid: " + (objItem.ParentGuid.toArray()).join(", ")); }
        catch(e) { WScript.Echo("ParentGuid: null"); }
        WScript.Echo("ParentInstanceId: " + objItem.ParentInstanceId);
        WScript.Echo("ReservedHeaderField: " + objItem.ReservedHeaderField);
        WScript.Echo("ThreadId: " + objItem.ThreadId);
        WScript.Echo("TimeStamp: " + objItem.TimeStamp);
        WScript.Echo("TraceLevel: " + objItem.TraceLevel);
        WScript.Echo("TraceVersion: " + objItem.TraceVersion);
        WScript.Echo("UserTime: " + objItem.UserTime);
    }
}
```