

## Content of WMI MSSerial\_PerformanceInformation Query.js ( Site 1 )

```
var wbemFlagReturnImmediately = 0x10;
var wbemFlagForwardOnly = 0x20;

var arrComputers = new Array("");
for (i = 0; i < arrComputers.length; i++) {
    WScript.Echo();
    WScript.Echo("=====");
    WScript.Echo("Computer: " + arrComputers[i]);
    WScript.Echo("=====");

    var objWMIService = GetObject("winmgmts:\\\\" + arrComputers[i] + "\\root\\WMI");
    var collItems = objWMIService.ExecQuery("SELECT * FROM MSSerial_PerformanceInformation", "WQL",
        wbemFlagReturnImmediately | wbemFlagForwardOnly);

    var enumItems = new Enumerator(collItems);
    for (; !enumItems.atEnd(); enumItems.moveNext()) {
        var objItem = enumItems.item();

        WScript.Echo("Active: " + objItem.Active);
        WScript.Echo("BufferOverrunErrorCount: " + objItem.BufferOverrunErrorCount);
        WScript.Echo("FrameErrorCount: " + objItem.FrameErrorCount);
        WScript.Echo("InstanceName: " + objItem.InstanceName);
        WScript.Echo("ParityErrorCount: " + objItem.ParityErrorCount);
        WScript.Echo("ReceivedCount: " + objItem.ReceivedCount);
        WScript.Echo("SerialOverrunErrorCount: " + objItem.SerialOverrunErrorCount);
        WScript.Echo("TransmittedCount: " + objItem.TransmittedCount);
    }
}
```