## Content of List Desktop Settings.ps1 (Site 1)

## \$strComputer = "."

\$colltems = get-wmiobject -class "Win32\_Desktop" -namespace "root\CIMV2"
-computername \$strComputer

sconterins = get-wmiobject -class "Win32\_Desktop" -namespace "root\CIMV2 -computername \$strComputer foreach (\$objItem in \$colItems) { write-host "Border Width: " \$objItem.BorderWidth write-host "Carloin." \$objItem.CoolSwitch write-host "Cursor Blink Rate: " \$objItem.CursorBlinkRate write-host "Drag Full Windows: " \$objItem.Description write-host "Drag Full Windows: " \$objItem.Description write-host "Carloin: " \$objItem.Description write-host "Drag Full Windows: " \$objItem.DensFacing write-host "Icer Granularity: write-host "Icer Granularity: " \$objItem.IconTitleFaceName write-host "Icon Title Eize: " \$objItem.IconTitleWrap write-host "Icon Title Wrap: " \$objItem.ScreenSaverActive write-host "Screensaver Executable: " \$objItem.ScreenSaverActive write-host "Screensaver Executable: " \$objItem.ScreenSaverExecutable write-host "Screensaver Timeout: " \$objItem.SereenSaverExecutable write-host "Screensaver Timeout: " \$objItem.SereenSaverExecutable write-host "Screensaver Timeout: " \$objItem.SettingID write-host "Screensaver Secure: " \$objItem.SettingID write-host "Wallpaper: " \$objItem.Wallpaper write-host "Wallpaper Stretched: " \$objItem.Wallpaper write-host "Wallpaper Tiled: " \$objItem.WallpaperTiled write-host "Wallpaper Tiled: " \$objItem.WallpaperTiled

}